**Group 16 – Playtesting questionnaire**

Age: 22  
Gender: Male

**Gameplay questions**

Was the objective clear?

Yes

Do you feel that the different terrains had an effect on gameplay?

No

Did you have a favourite terrain?

Yes – Ice – more fun to play on ice than sand

Do you think four ball types is too many?

Yes

If so, which ball(s) would you remove?

All except metal

Did you feel that any of the balls were over-powered?

Metal

If so, do you feel that implementing a cooldown would be an appropriate fix for this?

Maybe

Do you think balls should stay in the arena once they have been fired?

No

Do you feel that currently there can be too many balls on screen?

Yes

Any additional comments – what would you add/change?

**Bugs**

Any bugs can be listed below:

Both players cannot fire balls at the same time